FADE IN:

INT. DEEP SEA-NIGHT

A third-person perspective of Edward sinking into the deep sea. the animation speeds up into darkness with a serious water sound.

FADE TO:

INT. DEEP SEA-NIGHT

The first-person perspective from Edward. He slowly opened his eyes, found out he was in the deep sea. There was low light from the top of him.

EDWARD

I can’t remember how many times I’ve dropped in this dark and boundless sea.

Fish swam past him swiftly.

EDWARD

But I am sure I was familiar with this feeling-cold and lonely.

After some fish swam past Edward, three bubbles left around Edward.

EDWARD

If there’s still anything interesting in the sea, I guess it must be puncturing these bubbles.

The bubbles shining gently.

EDWARD

It’s amazing, as if they are calling me.

Edward touches one of the bubbles. The screen gradually brightens as if a beam of light hit his face.

DISSOLVE TO:

INT. SARAH&BRYCE’S HOME – NIGHT

A third-person perspective. A girl lay on the bed and kept coughing.

BRYCE (V.O)

(a voice from distance)

Sarah! See what I brought you!

A doll-size Edward stepped onto the stage with a line tied on hands and feet. The player can control the movement of Edward.

EDWARD

This is Bryce, my third brother, brought me to his poor little sister, Sarah Ruth. I was strung up like a marionette to dance for Sarah.

While Edward was dancing, Sarah showed her smile.

EDWARD

I wish I could light up her life. I was trying so hard to make her happy.

Time kept flowing while Edward was dancing, from sunrise to sunset. But the girl seems worse and worse.

EDWARD

But in the end it doesn’t even matter… On a bright morning in September, Sarah Euth stopped breathing.

Slowly, slowly, you know you must pay the penalty of growing up. Whether you like it or not.

The girl stopped breathing in the bed and Edward stopped dancing. There is a cry and the light shuts down.

FADE TO:

INT. DEEP SEA-NIGHT

EDWARD

If she turned into a star, I believe she might be blessing me somewhere now.

The player controls Edward to touch another bubble.

DISSOLVE TO:

INT. EMPTY LAWN-NIGHT

A man strummed his guitar and mumbled a song while a dog lay on the grass. Edward leaned on Bull. They sat around a campfire, it burns slowly.

EDWARD

I believe I haven't seen Bull and Lucy for a long time. I used to travel with them for seven years.

The background song stopped and a few bubbles appear on the screen. As long as the player touches one bubble, a piece of music plays.

After all the bubbles have been touched, the music keeps playing in the background.

EDWARD

People loved Bull’s song more than his stories. I think they were right. We suffered a lot while traveling, but when I look back, all I can remember are those happy times.

DISSOLVE TO:

INT. DEEP SEA-NIGHT

EDWARD

I'm not quite sure if my memory is working, but I do feel less lonely as if their songs traveled through time to this dark sea.

The player controls Edward to touch the last bubble.

FADE TO:

INT. ABILENE’S BEDROOM-DAY

First-person perspective. A girl was standing in front of the cabinet, wiping dust on Edward and humming a song. She looked very happy.

EDWARD

Abilene is the first person who taught me what love is. But I was an arrogant rabbit then and never cherish the love of others.

Abilene

(About 7 years old)

Tomorrow we’ll travel by ship to our new home! Good night Edward, have a nice dream!

Abilene shut down the light.

EDWARD

Now, I think I figure out why I am in this nightmare. That night, I dropped into the sea accidentally.

FADE TO:

INT. DEEP SEA-NIGHT

When Edward opened his eyes again, it was still in the sea, but the light of surroundings became much brighter.

EDWARD

I was saved a long time later, then I met Bull and Lucy, Bryce and Sarah. And one day in a toy store, I…

INT. ABILENE’S BEDROOM-DAY

Abilene (O.S)

(About 30 years old, sound with echo)

Good morning Edward! A new day begin! Today we are going to…

EDWARD

I found my love again.

FADE OUT.